

# Programming For Windows with OLE 2.0 Draft Feedback 4/19/93

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Please answer the following questions by circling a number from 1 to 5:

- 1 Strongly Disagree
- 2 Disagree
- 3 Uncertain
- 4 Agree
- 5 Strongly Agree

1. Do you have a clearer sense of the overall technologies in OLE 2.0 and their relationships?

1 2 3 4 5

If you disagree, what points are still unclear? \_\_\_\_\_  
\_\_\_\_\_

2. Do you feel that OLE 2.0 is a technology you can still take advantage of even if "compound documents," that is, linking and embedding, is not applicable to your product?

1 2 3 4 5

If you disagree, what are the specific reasons? \_\_\_\_\_  
\_\_\_\_\_

3. Do you agree with the book's use of C++ for all the sample code?

1 2 3 4 5

If you disagree, how would you prefer to see the samples? \_\_\_\_\_  
\_\_\_\_\_

4. If you are a C programmer, did Chapter 2 explain enough C++ for you to understand the samples?

1 2 3 4 5

If you disagree, what specific constructs are troublesome? \_\_\_\_\_  
\_\_\_\_\_

5. Did you enjoy and/or benefit from the use of humor, quotations, analogies, stories, and other generally unorthodox means of explanation?

1 2 3 4 5

If you disagree, what did you find distracting, confusing, or offensive? \_\_\_\_\_  
\_\_\_\_\_

Other comments? \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Thank you for your feedback.